

Buildings

What is a building? Philosophy

(a) The building is a geometric object that the group acts on.

(b) The building is a simplicial complex and a metric space

(c) The building is G/B .

One definition (VERY useful, not perfect)

Let G be a group (any group)

B a subgroup

W an index set for B -double cosets

$$G = \coprod_{w \in W} BwB$$

The building is

$$B = G/B$$

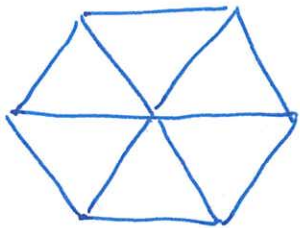
with $s: B \times B \rightarrow W$ given by

$$s(q_1B, q_2B) = w \text{ if } Bq_1^{-1}q_2B = BwB.$$

Let me draw a picture

Example $W_{\text{fin}} = \langle s_1, s_2 \mid s_1^2 = 1, s_2^2 = 1, s_1 s_2 s_1 = s_2 s_1 s_2 \rangle$
 $= \{1, s_1, s_2, s_1 s_2, s_2 s_1, s_1 s_2 s_1\}$

acts on the Coxeter complex, a hexagon



Let $G = W$ and $B = \{1\}$.

One triangle for each coset gB

One blue edge for each coset gP_1 ,
where $P_1 = \{1, s_1\}$

One red edge for each coset gP_2 ,
where $P_2 = \{1, s_2\}$

One vertex for each coset gP ,
where $P = \{1, s_1, s_2, s_1 s_2, s_2 s_1, s_1 s_2 s_1\}$

The "building relation" here is the
Coxeter relation

$$s_1 s_2 s_1 = s_2 s_1 s_2.$$

Example Glass Bead game 47:00

$$G = GL_3(\mathbb{F}_2) \quad \text{with} \quad B = B(\mathbb{F}_2)$$

$$\mathbb{F}_2 = \{0, 1\}, \quad B = \left\{ \begin{pmatrix} x_1 & a_{12} & a_{13} \\ 0 & x_2 & a_{23} \\ 0 & 0 & x_3 \end{pmatrix} \in GL_3(\mathbb{F}_2) \right\}$$

$$\text{Let } y_1(c) = \begin{pmatrix} c & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad y_2(c) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & c & 1 \\ 0 & -1 & 0 \end{pmatrix}$$

$$s_1 = y_1(0)$$

$$s_2 = y_2(0)$$

Then

$$G = B \cup B s_1 B \cup B s_2 B \cup B s_1 s_2 B \cup B s_2 s_1 B \cup B s_1 s_2 s_1 B$$

with

$$B s_1 B = \{ y_1(c) B \mid c \in \mathbb{F}_2 \}$$

$$B s_2 B = \{ y_2(c) B \mid c \in \mathbb{F}_2 \}$$

$$B s_1 s_2 B = \{ y_1(c_1) y_2(c_2) B \mid c_1, c_2 \in \mathbb{F}_2 \}$$

$$B s_2 s_1 B = \{ y_2(c_1) y_1(c_2) B \mid c_1, c_2 \in \mathbb{F}_2 \}$$

$$B s_1 s_2 s_1 B = \{ y_1(c_1) y_2(c_2) y_1(c_3) B \mid c_1, c_2, c_3 \in \mathbb{F}_2 \}$$

The building relation for this case:

$$y_1(c_1) y_2(c_2) y_1(c_3) = y_2(c_3) y_1(c_1 c_3 - c_2) y_2(c_1)$$

The building has

One triangle for each coset gB

One blue edge for each coset gP_1

where $P_1 = B \cup Bs_1B$

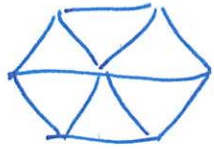
One red edge for each coset gP_2

where $P_2 = B \cup Bs_2B$

One vertex for each coset gP

where $P = G$.

Now we have apartments

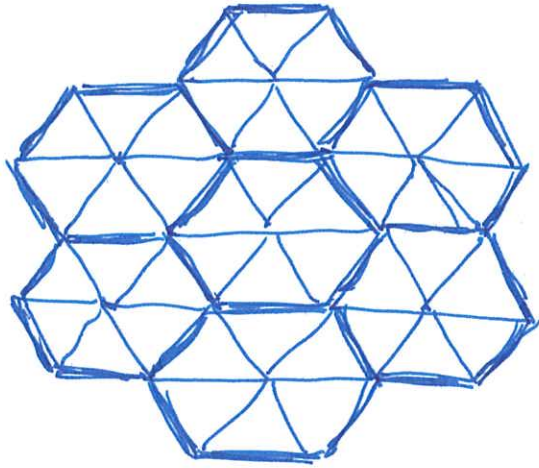
(each apartment is isomorphic to
the Coxeter complex of W_{fin} )

For $c_1, c_2, c_3 \in \mathbb{R}_2$ the apartment is

$$A_{c_1, c_2, c_3} = \left\{ \begin{array}{l} B \\ y_1(c_1)B, \quad y_2(c_3)B, \\ y_1(c_1)y_2(c_2)B, \quad y_2(c_3)y_1(c_3-c_2)B, \\ y_1(c_1)y_2(c_2)y_1(c_3)B \end{array} \right\}$$

Example "The affine Coxeter complex"

$$W_{\text{aff}} = \langle s_0, s_1, s_2 \mid s_i^2 = 1, s_i s_{i+1} s_i = s_{i+1} s_i s_{i+1} \text{ for } i \in \mathbb{Z}/3\mathbb{Z} \rangle$$



$$B = I\mathbb{Z}$$

Example "The \tilde{A}_n building"

$$G = GL_3(\mathbb{F}_2((t)))$$

$$B = I = \left\{ g \in GL_3(\mathbb{F}_2((t))) \mid \begin{array}{l} g(0) \text{ exists and} \\ g(0) \in B(\mathbb{F}_2) \end{array} \right\}$$

Then

$$G = \bigsqcup_{w \in W_{\text{aff}}} I w I \quad \text{where}$$

if $w = s_{i_1} \cdots s_{i_\ell}$ is reduced then

$$I s_{i_1} \cdots s_{i_\ell} I = \{ y_{i_1}(c_1) \cdots y_{i_\ell}(c_\ell) I \mid c_1, \dots, c_\ell \in \mathbb{F}_2 \}$$

with

$$y_1(c) = \begin{pmatrix} c & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad y_2(c) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & c & 1 \\ 0 & -1 & 0 \end{pmatrix} \quad y_0(c) = \begin{pmatrix} c & 0 & -c^{-1} \\ 0 & 1 & 0 \\ c & 0 & 0 \end{pmatrix}$$

for $c \in \mathbb{F}_2$.

Regions in B correspond to useful subsets of G

Let B be the building

c a favourite chamber

ζ a fixed apartment containing c

Automorphisms and Stabilizers (In the good case,

$$G = \text{Aut}(B)$$

$$B = \{g \in G \mid g c = c\} \quad \text{"Borel subgroups"}$$

$$N = \{g \in G \mid g \zeta = \zeta\} \quad \text{"normalizer of } H \text{"}$$

$$H = \{g \in G \mid g \text{ fixes } \zeta \text{ pointwise}\} \quad \text{"Cartan subgroup"}$$

Groups like $G = GL_3(\mathbb{F}_2(\!(t)\!))$ have two different buildings (which do talk to each other)

$$B = G/B = \{ \text{"Borel subgroups" of } G \}$$

$$I = G/I = \{ \text{"Iwahori subgroups" of } G \}.$$

By taking stabilizers,

simpllices in $\frac{B}{I} \leftrightarrow$ parabolic subgroups of G
parahoric

chambers in $\frac{B}{I} \leftrightarrow$ minimal parabolic subgroups of G
parahoric

vertices in $\frac{B}{I} \leftrightarrow$ maximal parabolic subgroups of G
parahoric

apartments in $I \leftrightarrow$ maximal split tori in G

sectors in $I \leftrightarrow$ parabolics in G .

For $\alpha \in \check{R}$,

the hyperplane $\check{\gamma}^\alpha \leftrightarrow U_\alpha$ where

U_α is the filtered sequence of groups

$$\dots \supseteq U_{\alpha-2s} \supseteq U_{\alpha-s} \supseteq U_{\alpha+0s} \supseteq U_{\alpha+s} \supseteq U_{\alpha+2s} \supseteq \dots$$

where

$$U_{\alpha+ks} = \{ x_\alpha(f) \mid f \in \mathbb{C}^k \setminus \{0\} \}$$

The quotient in this sequence are the strips parallel to $\check{\gamma}^\alpha$ in I .

One official definition

Let (W, S) be a Coxeter group.

A chamber system B on a set $S = \{s_1, \dots, s_n\}$ is a set B with given equivalence relations \sim_j for $j \in \{1, \dots, n\}$.

A gallery of type j_1, \dots, j_ℓ is a sequence $c_1 \sim_{j_1} c_2, c_2 \sim_{j_2} c_3, \dots, c_\ell \sim_{j_\ell} c_{\ell+1}$

A building of type (W, S) is a chamber system B over S with a function $\delta: B \times B \rightarrow W$ such that

(B1) If $s_i \in S$ and $c \in B$ then there exists $c' \in B$ with $c' \neq c$ and $c' \sim_{s_i} c$.

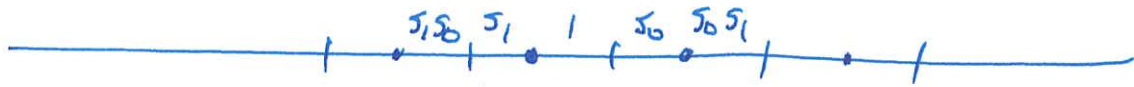
(B2) If $w = s_{i_1} \dots s_{i_\ell}$ is reduced and there is a gallery of type j_1, \dots, j_ℓ from c to d then $\delta(c, d) = w$.

A. Ram

Example: "The affine Coxeter complex" \tilde{A}_1

$W_{\text{aff}} = \langle s_0, s_1 \mid s_i^2 = 1 \rangle$ an infinite Dihedral group.

$$B = \{1\}$$



One edge \xrightarrow{g} for each coset gB

One blue vertex \bullet for each coset gP_1
where $P_1 = \{1, s_1\}$

One red vertex $|$ for each coset gP_0
where $P_0 = \{1, s_0\}$

Example "The \hat{A}_1 building".

$$G = GL_2(\mathbb{F}_2((\epsilon)))$$

$$B = I = \left\{ g \in GL_2(\mathbb{F}_2((\epsilon))) \mid \begin{array}{l} g(0) \text{ exists and} \\ g(0) \in B(\mathbb{F}_2) \end{array} \right\}$$

Then $G = \bigcup_{w \in W} w I w^{-1}$ with

$$I s_{c_1} \dots s_{c_\ell} I = \left\{ y_{c_1}(c_1) \dots y_{c_\ell}(c_\ell) I \mid c_1, c_2, \dots, c_\ell \in \mathbb{F}_2 \right\}$$

where $y_1(c) = \begin{pmatrix} c & 1 \\ -1 & 0 \end{pmatrix}$ and $y_0(c) = \begin{pmatrix} c & -\epsilon^{-1} \\ \epsilon & 0 \end{pmatrix}$

for $c \in \mathbb{F}_2$

