

Vector calculus lecture 22

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UniMelb

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Curves $\vec{r}(t) = (x(t), y(t), z(t))$ A. Ram

$$\frac{d\vec{r}}{dt} = \left(\frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right)$$

$$d\vec{s} = \frac{d\vec{r}}{dt} dt \quad \text{and} \quad ds = \left| \frac{d\vec{r}}{dt} \right| dt$$

Integrals:

$$\int_{\vec{c}} f ds \quad \text{and} \quad \int_{\vec{c}} \vec{F} \cdot d\vec{s}$$

total of f
along \vec{c}

Work done by \vec{F}
along \vec{c}

Surfaces $\Phi(u, v) = (x(u, v), y(u, v), z(u, v))$

$$\vec{T}_u = \left(\frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right) \quad \text{and} \quad \vec{T}_v = \left(\frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \right)$$

$$d\vec{s} = \vec{T}_u \times \vec{T}_v du dv \quad \text{and} \quad ds = \left| \vec{T}_u \times \vec{T}_v \right| du dv$$

Integrals:

$$\iint_S f dS \quad \text{and} \quad \iint_S \vec{F} \cdot d\vec{s}$$

total of f
across S

Flux of \vec{F}
across S

§4.3 Example 1 Identify and graph the surface given by

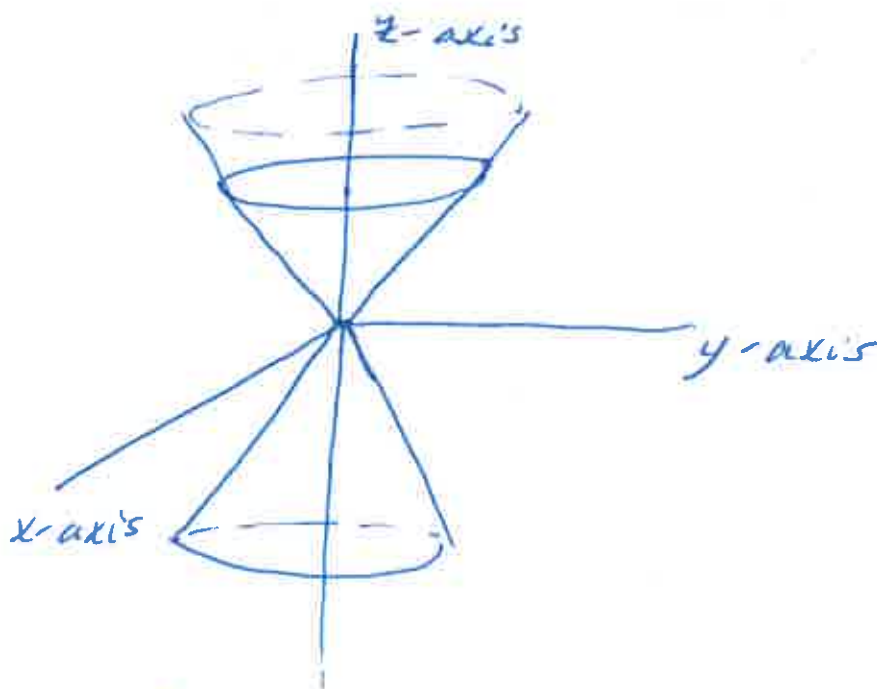
$$\mathbf{r}(u, v) = (u \cos v, u \sin v, u)$$

for $0 < v \leq 2\pi$, $u \geq 0$.

Solution Since $x = u \cos v$ and $y = u \sin v$ and $z = u$ then

$$x^2 + y^2 = u^2 \cos^2 v + u^2 \sin^2 v = u^2 = z^2.$$

For a fixed value of z (height) the graph is a circle. As z increases the radius of the circle increases.



This surface is a cone.

§ 4.3 Example 2 Identify and graph the surface given by

$$\mathbb{I}(u, v) = ((R + \cos v) \cos u, (R + \cos v) \sin u, \sin v)$$

where R is fixed, $R > 0$ and

$$0 \leq u \leq 2\pi \text{ and } 0 \leq v \leq 2\pi.$$

Solution Write

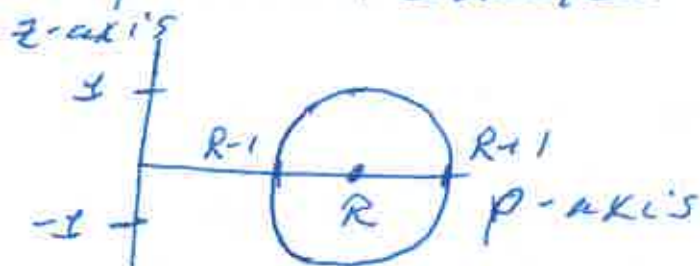
$$x = (R + \cos v) \cos u$$

$$y = (R + \cos v) \sin u \text{ in cylindrical coordinates}$$

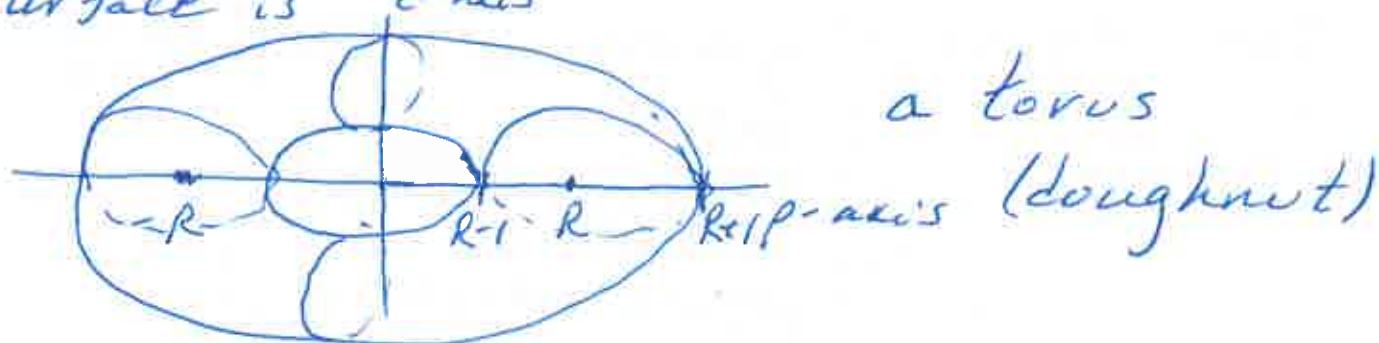
$$z = \sin v$$

to get $\rho = R + \cos v$ and $\varphi = u$.
 $z = \sin v$.

This in the ρz -coordinates



(the circle $\rho = \cos v$, $z = \sin v$, but with ρ shifted by R). As $\varphi = u$ runs from 0 to 2π the surface is



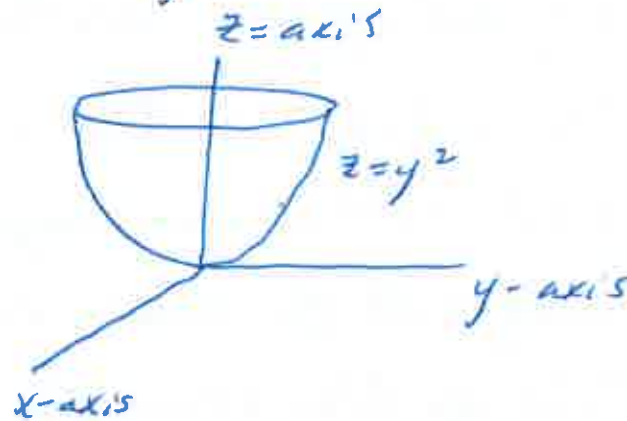
a torus

(doughnut)

§ 4.3 Example 3 Parametrise the surface of the parabolic bowl.

$$z = x^2 + y^2.$$

Solution



One parametrisation is in u, v variables.

$$\Phi(u, v) = (u, v, u^2 + v^2) \quad \begin{array}{l} -\infty < u < \infty \\ -\infty < v < \infty \end{array}$$

so that $x = u$, $y = v$ and $z = x^2 + y^2$.

With this parametrisation, then cylindrical coordinates

$$\rho = \sqrt{u^2 + v^2} = \sqrt{z}$$

$$\varphi = \varphi \quad \text{with} \quad 0 \leq \varphi < 2\pi$$

$$z = \rho^2 \quad 0 \leq z < \infty$$

gives a parametrization in φ and z variables.

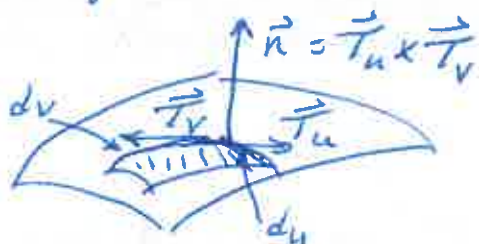
If

$$\Phi(u, v) = (x(u, v), y(u, v), z(u, v))$$

describes a surface then the tangent vectors along u and along v are

$$\vec{T}_u = \begin{pmatrix} \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & \frac{\partial z}{\partial u} \end{pmatrix}$$

$$\vec{T}_v = \begin{pmatrix} \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & \frac{\partial z}{\partial v} \end{pmatrix}$$



and their ~~cross~~ cross product

$$\vec{T}_u \times \vec{T}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \frac{\partial x}{\partial u} & \frac{\partial y}{\partial u} & \frac{\partial z}{\partial u} \\ \frac{\partial x}{\partial v} & \frac{\partial y}{\partial v} & \frac{\partial z}{\partial v} \end{vmatrix}$$

is a normal vector to the surface

and $\hat{n} = \frac{\vec{T}_u \times \vec{T}_v}{|\vec{T}_u \times \vec{T}_v|}$ is a unit normal vector to the surface.

If $\vec{n} = n_1 \hat{i} + n_2 \hat{j} + n_3 \hat{k}$ is a vector in \mathbb{R}^3 and $(a, b, c) \in \mathbb{R}^3$ then

$$(x-a, y-b, z-c) \cdot (n_1, n_2, n_3) = 0$$

gives

$$n_1 x + n_2 y + n_3 z = n_1 a + n_2 b + n_3 c$$

as the equation of a plane in \mathbb{R}^3 through the point (a, b, c) and perpendicular to the vector \vec{n} .

§4.3 Example 4 Find a normal vector to the cone parametrised by

$$\Phi(u, v) = (u \cos v, u \sin v, u)$$

for $0 \leq v \leq 2\pi$ and $0 \leq u < \infty$.

Solution The tangent vectors are

$$\vec{T}_u = \left(\frac{\partial x}{\partial u}, \frac{\partial y}{\partial u}, \frac{\partial z}{\partial u} \right) = (\cos v, \sin v, 1)$$

$$\vec{T}_v = \left(\frac{\partial x}{\partial v}, \frac{\partial y}{\partial v}, \frac{\partial z}{\partial v} \right) = (-u \sin v, u \cos v, 0)$$

and

$$\vec{T}_u \times \vec{T}_v = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ \cos v & \sin v & 1 \\ -u \sin v & u \cos v & 0 \end{vmatrix} = \hat{i}(0 - u \cos v) - \hat{j}(0 + u \sin v) + \hat{k}(u \cos^2 v + u \sin^2 v)$$

$$= (-u \cos v, -u \sin v, u).$$

The unit normal vector to the surface is

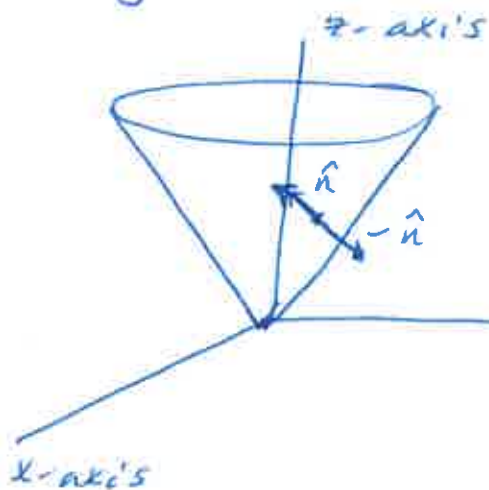
$$\hat{n} = \frac{\vec{T}_u \times \vec{T}_v}{|\vec{T}_u \times \vec{T}_v|} = \frac{(-u \cos v, -u \sin v, u)}{\sqrt{u^2 \cos^2 v + u^2 \sin^2 v + u^2}}$$

$$= \frac{1}{\sqrt{2u^2}} (-u \cos v, -u \sin v, u) \quad (\text{for } u \neq 0)$$

$$= \frac{1}{\sqrt{2}} (-\cos v, -\sin v, 1)$$

This vector is "inward pointing" UniMelb A. Ram

and $-\hat{n} = \frac{1}{\sqrt{2}}(\cos v, \sin v, -1)$ is "outward pointing".



When $u=0$ then $z=0$ and $\vec{T}_u \times \vec{T}_v$ has length 0. The cone is not smooth at this point but is smooth at all other points.

§4.3 Example 5 For the cone of Example 4 find the tangent plane to the cone at $(1, 1, \sqrt{2})$.

Solution Since

$$x = u \cos v$$

$$y = u \sin v$$

$$z = u$$

then, when $(x, y, z) = (1, 1, \sqrt{2})$,

$$u = \sqrt{2} \text{ and } v = \arctan\left(\frac{y}{x}\right)$$

$$= \arctan\left(\frac{1}{1}\right) = \frac{\pi}{4}$$

So the normal vector to the cone at $(1, 1, \sqrt{2})$

is

$$\vec{T}_u \times \vec{T}_v \Big|_{\substack{(x,y,z) \\ = (1,1,\sqrt{2})}} = \vec{T}_u \times \vec{T}_v \Big|_{\substack{(u,v) \\ = (\sqrt{2}, \frac{\pi}{4})}} =$$

$$= (-\sqrt{2} \cos \frac{\pi}{4}, -\sqrt{2} \sin \frac{\pi}{4}, \sqrt{2})$$

$$= (-1, -1, \sqrt{2})$$

The equation of the plane tangent to the curve at $(x, y, z) = (1, 1, \sqrt{2})$ is

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$$(x-1, y-1, z-\sqrt{2}) \cdot (-1, -1, \sqrt{2}) = 0$$

which is

$$(-x+1) + (-y+1) + (\sqrt{2}z-2) = 0$$

which is

$$x+y-\sqrt{2}z = 0.$$